

Side-channel attacks

**Pecha
Kucha**
Presentation



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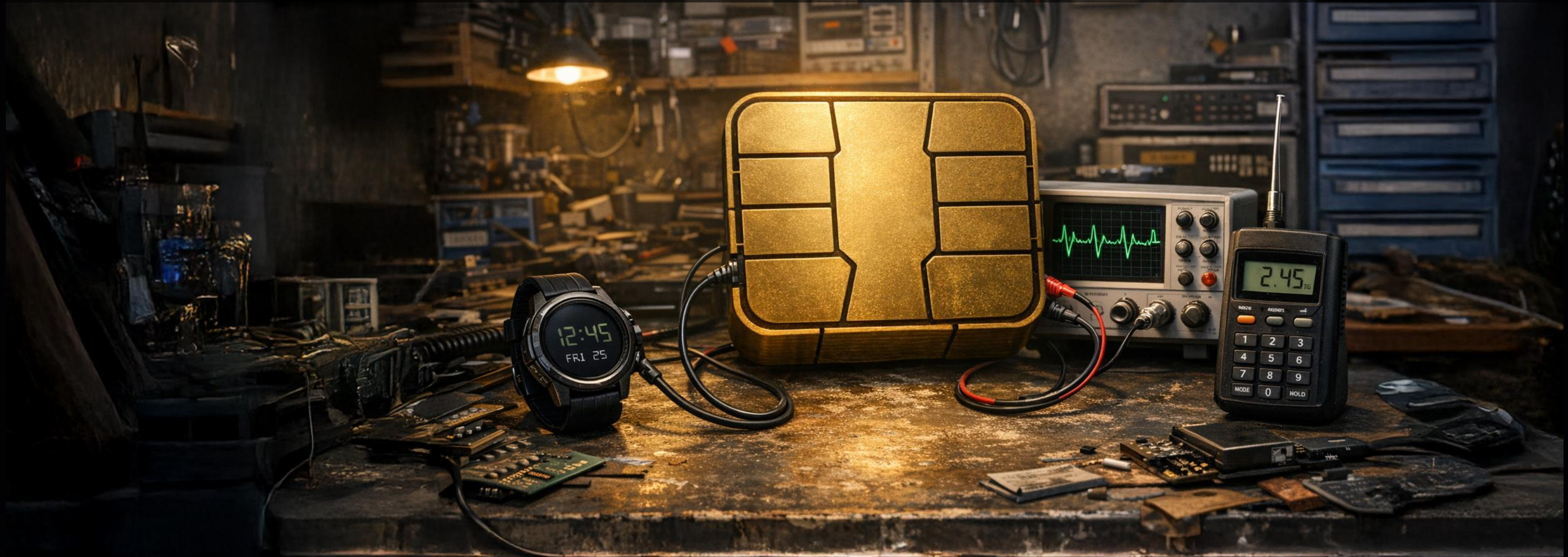


1996: Paul Kocher's timing attack

Derives RSA key by timing about 1000 operations



Timing Attack is a Side-Channel Attack



Side-Channel Attack: Deriving a secret key using leaked information

Side-Channel Attacks: efficient, but ...

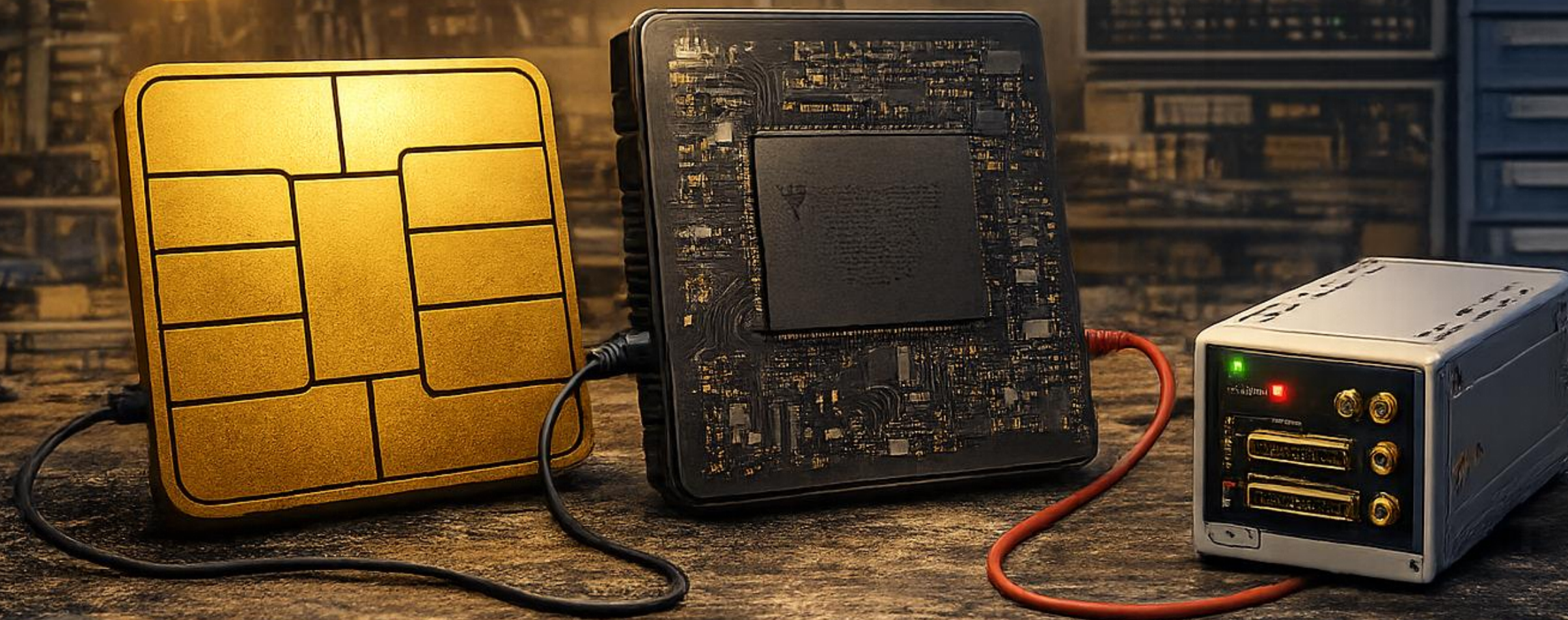
**Attack
implementation,
not algorithm**

**Work well on
isolated
modules, but
difficult on PCs,
smart phones, ...**



Where do these attacks apply best?

Embedded devices, especially smart cards



**Smart cards require external power supply;
often operated via contactless interface**

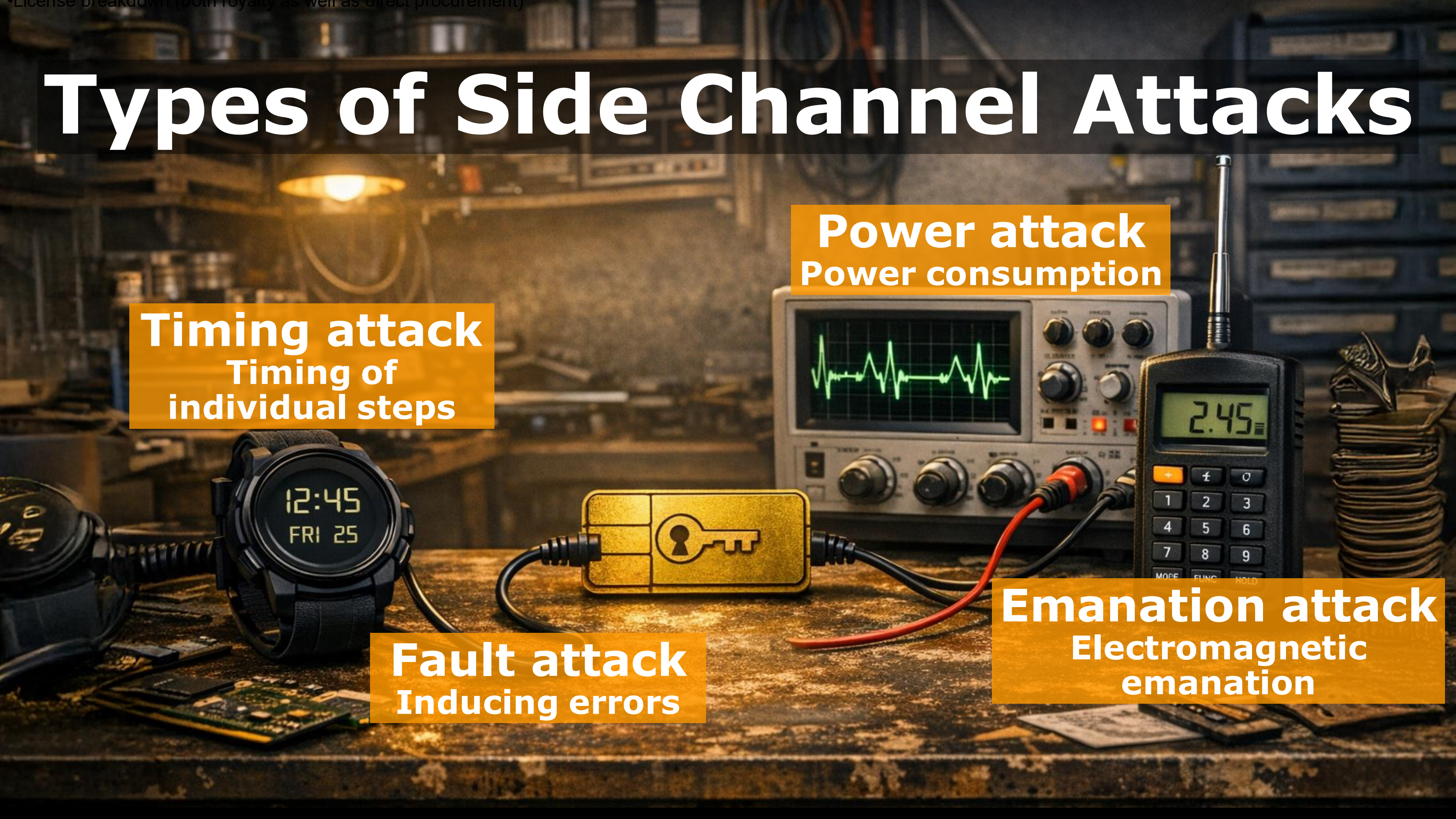
Types of Side Channel Attacks

Power attack
Power consumption

Timing attack
Timing of
individual steps

Fault attack
Inducing errors

Emanation attack
Electromagnetic
emanation



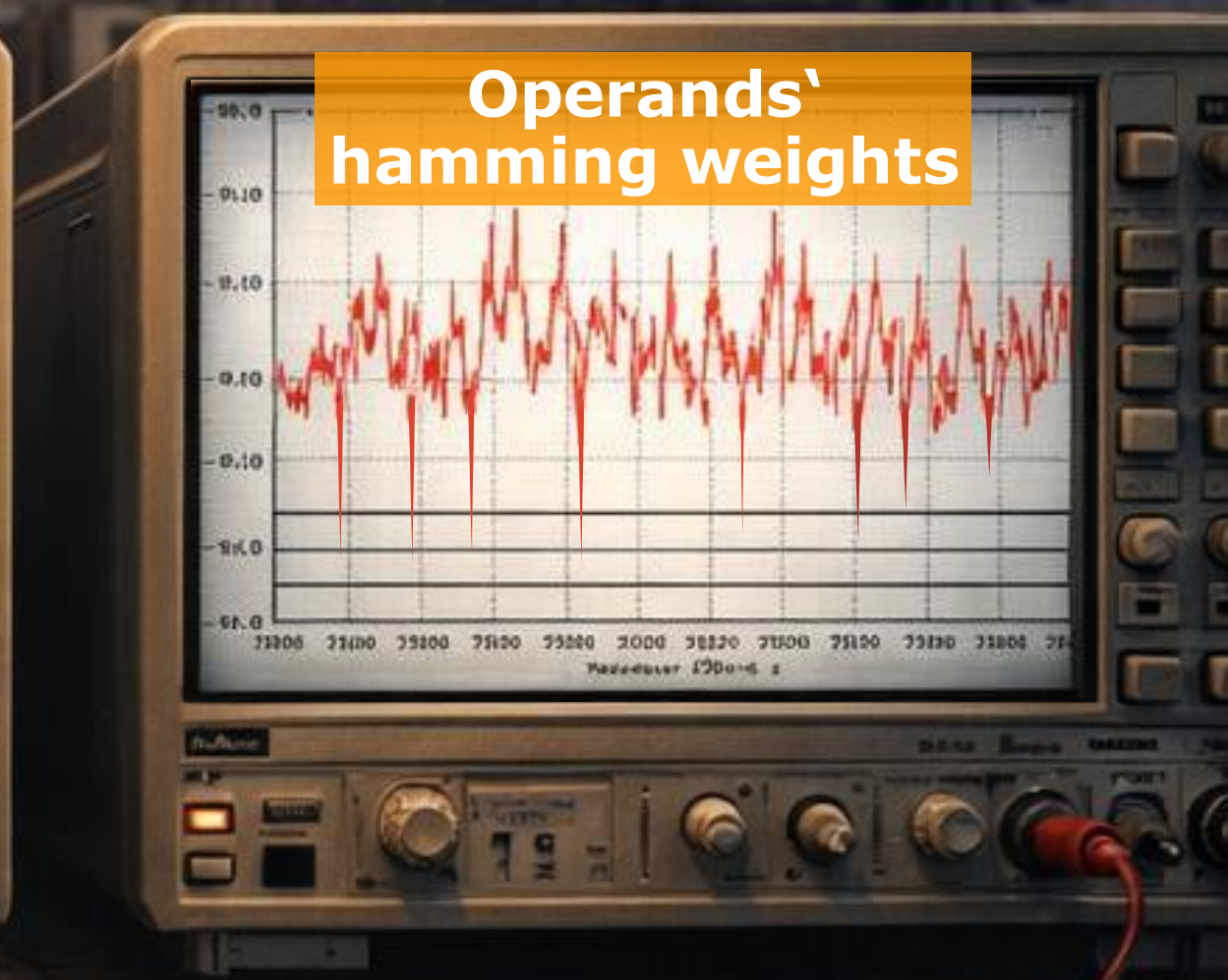
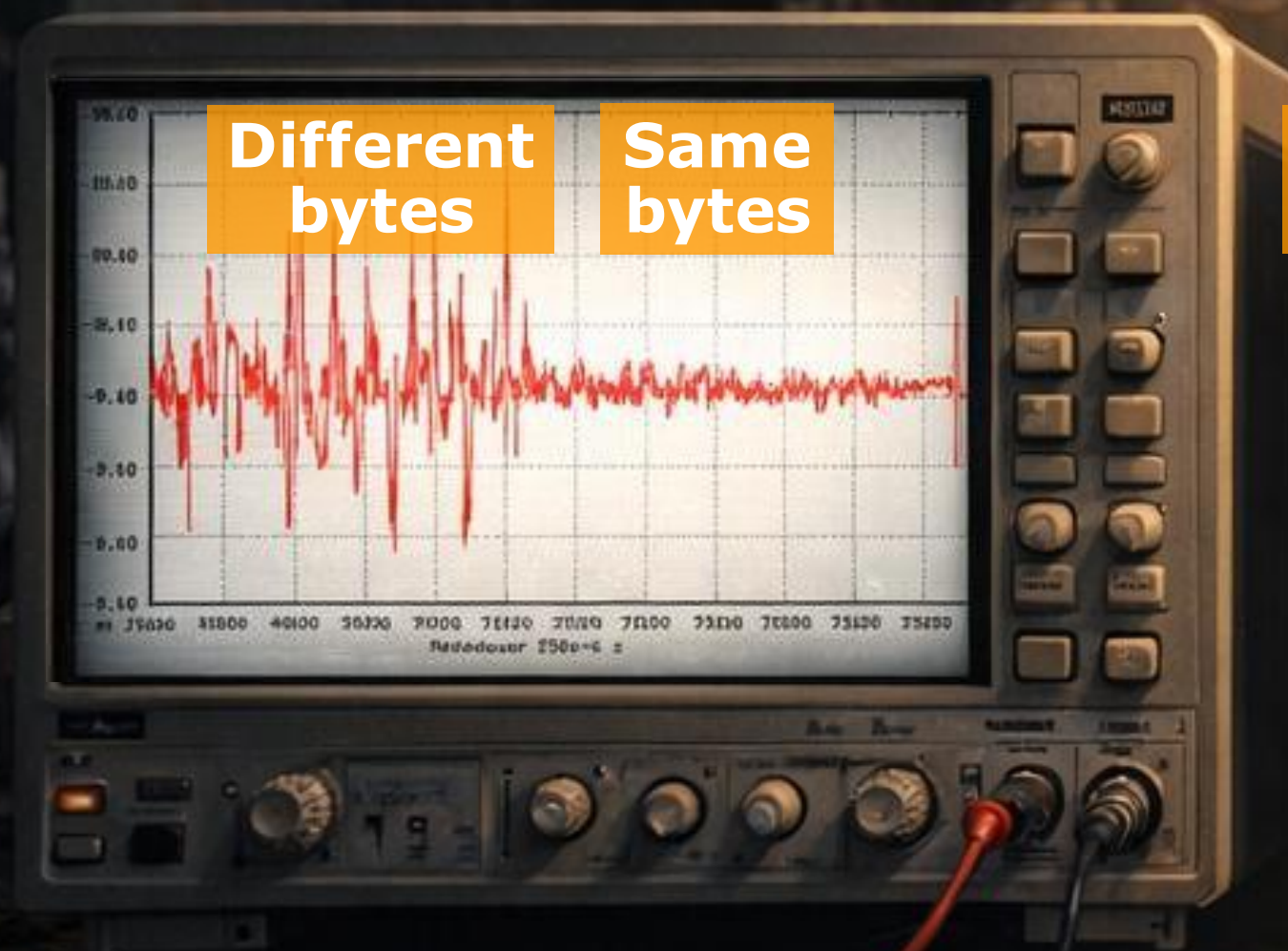
Different
bytes

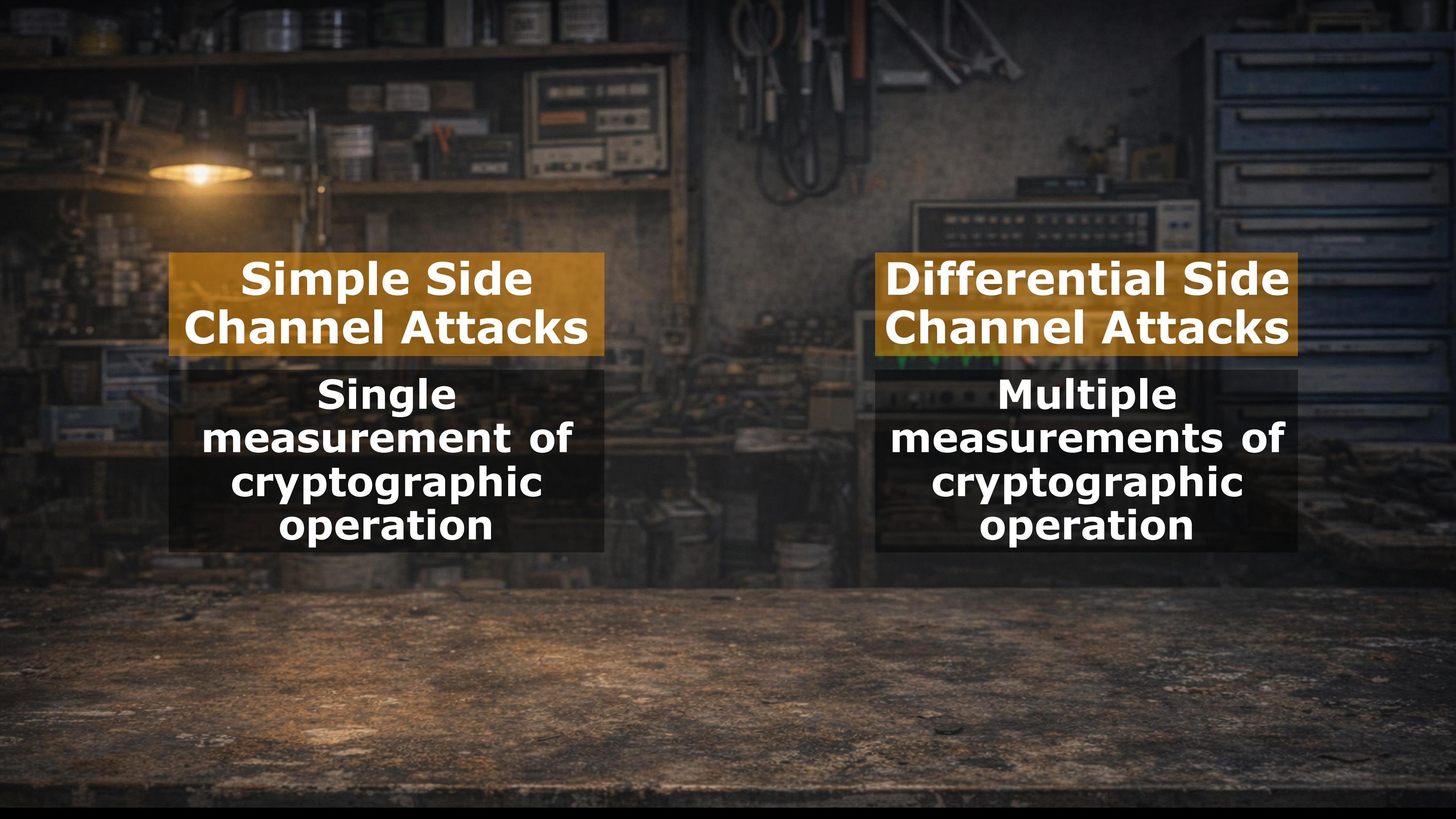
Same
bytes

Conditional
jump

Short
jump

Operands'
hamming weights



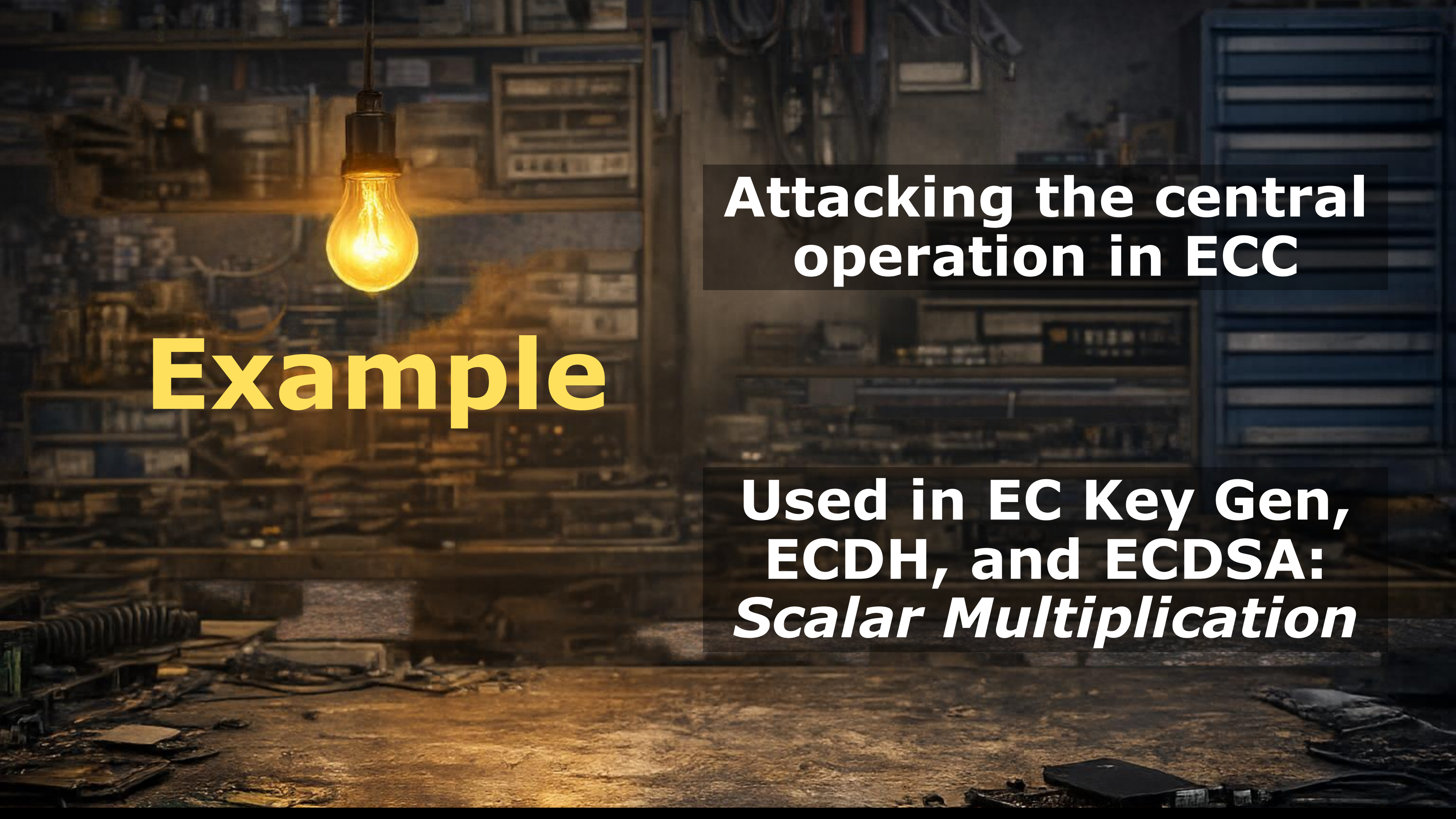


Simple Side Channel Attacks

**Single
measurement of
cryptographic
operation**

Differential Side Channel Attacks

**Multiple
measurements of
cryptographic
operation**



**Attacking the central
operation in ECC**

Example

**Used in EC Key Gen,
ECDH, and ECDSA:
*Scalar Multiplication***

Multiplying with *Double & Add*

We want to compute $Q = x * P$ for a secret x and public EC point P

We represent x as binary string, say $x = 1011001101 \dots$



We start at the second bit

- for every 0 we double
- for every 1 we additional add P

Consider $5 = '101'_2$: two mults, one add

$$Q = 2 * 2 * P + 1 = 5 * P$$

Algorithm 1: "Naïve" *Double & Add*

Secret scalar $x = 1011001101 \dots$

$Q \leftarrow P$

For $i = r-2$ to 0

$Q \leftarrow 2 * Q$

If $x_i = 1$ then $Q \leftarrow Q + P$

Output Q

If current
bit = 1 add
point P

Algorithm 1: "Naïve" *Double & Add*

Simple Side Channel Attack

Secret scalar $x = 1011001101 \dots$

$Q \leftarrow P$

For $i = r-2$ to 0

$Q \leftarrow 2 * Q$

If $x_i = 1$ then $Q \leftarrow Q + P$

Output Q

Conditional
Addition



Algorithm 2: Modified *Double & Add*

```
Q[0] ← P
For i = r-2 to 0
    Q[0] ← 2*Q[0]
    Q[1] ← Q[0] + P
    Q[0] ← Q[xi]
Output Q
```

Always perform additional add

Assign correct option based on scalar's bit value

Algorithm 2: Modified *Double & Add*

Differential Side Channel Attack

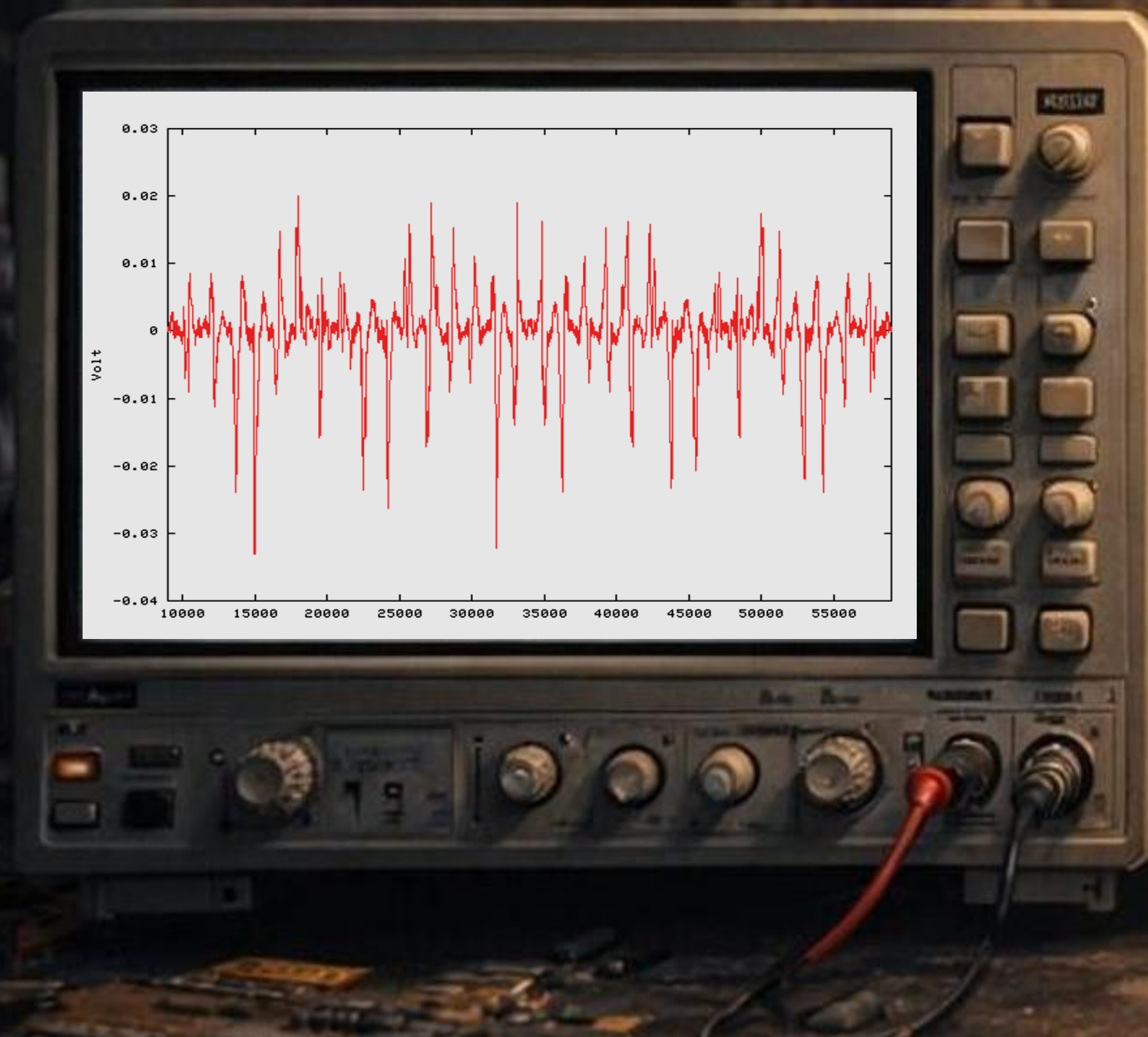
```
Q[0] ← P
For i = r-2 to 0
    Q[0] ← 2*Q[0]
    Q[1] ← Q[0]+P
    Q[0] ← Q[xi]
Output Q
```

No knowledge about implementation required

Guess the first secret bit and a corresponding intermediate value, say $Q = 2*P$. Then define a *Selection Function*

Algorithm 2: Modified *Double & Add*

Differential Side Channel Attack

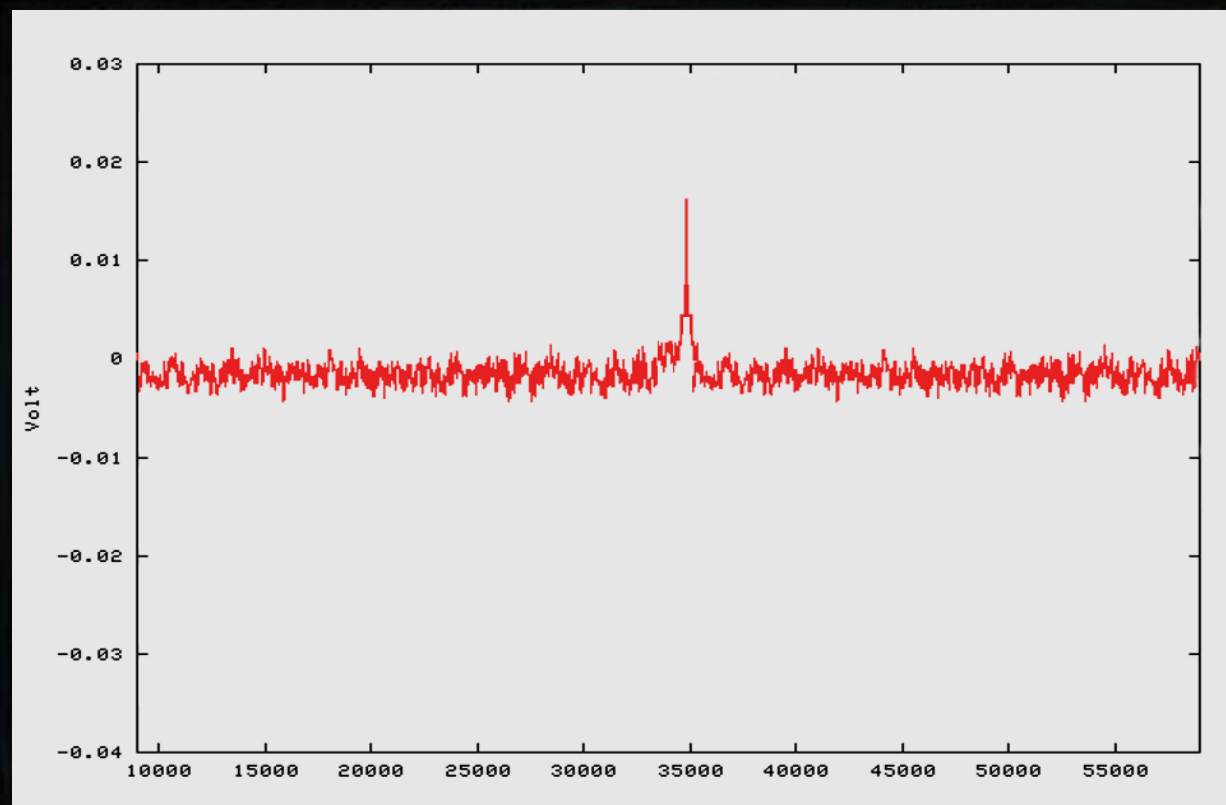


Perform multiple measurements with different scalars x

Create two groups:
S1: traces with $Q=2 \cdot P$
S2: traces with $Q \neq 2 \cdot P$

Algorithm 2: Modified *Double & Add*

Differential Side Channel Attack



If we guessed right,
 $Q=2*P$ must have been
calculated somewhere

$S1 - S2$ should show a
peak somewhere

Algorithm 2: Modified *Double & Add*

Differential Side Channel Attack

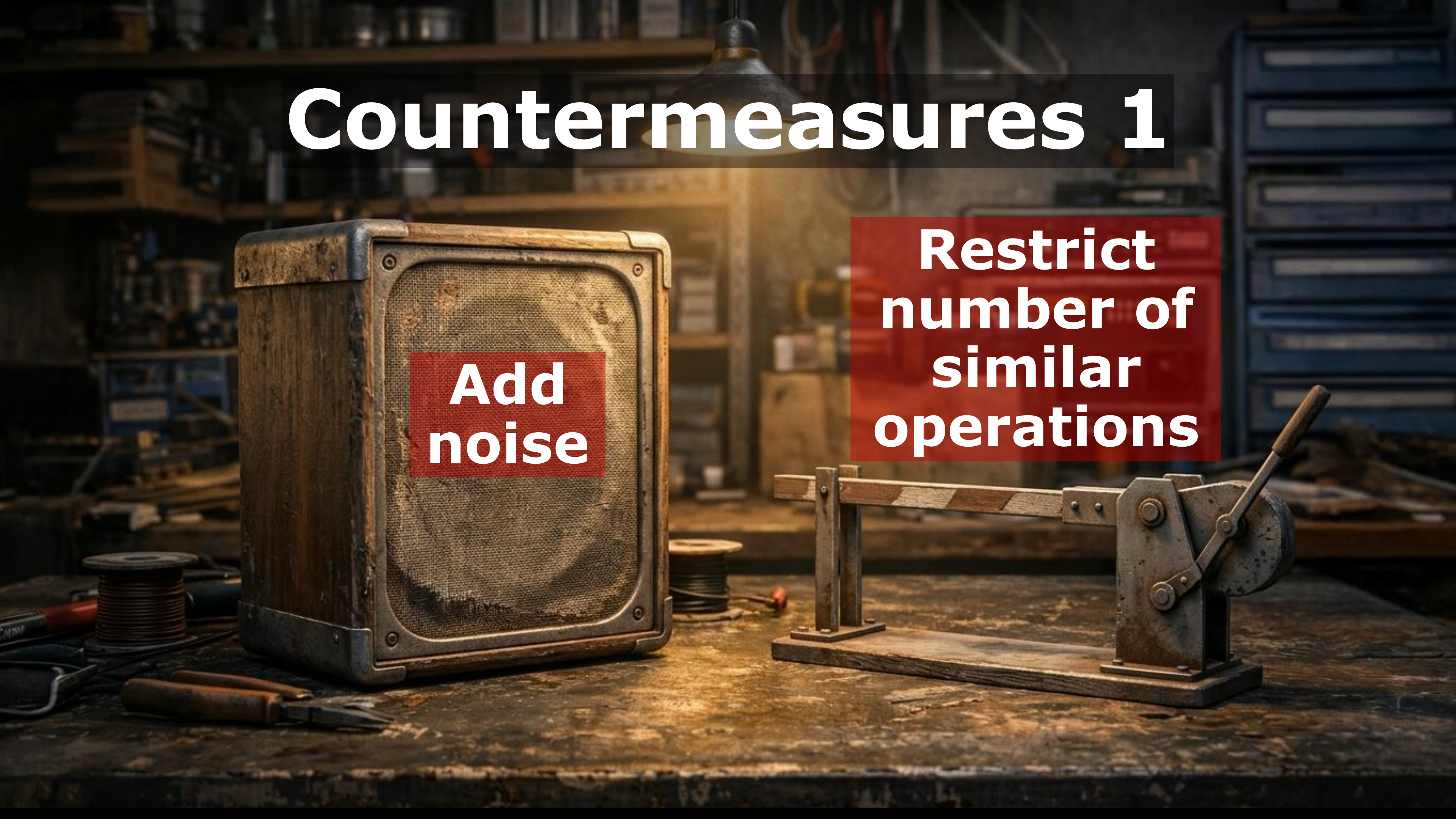
```
Q[0] ← P
For i = r-2 to 0
    Q[0] ← 2*Q[0]
    Q[1] ← Q[0]+P
    Q[0] ← Q[xi]
Output Q
```

Now just continue with the scalar's next bit and reconstruct the secret

Countermeasures 1

**Add
noise**

**Restrict
number of
similar
operations**



Countermeasures 2

**Make timing
less uniform**

**Blind or
randomize
operands**



Post-Quantum Cryptography (PQC)

**PQC requires
complex
implementations**

**Little
experience with
Side Channel
Attacks**

Conclusion

Side Channel Attacks are effective

Post-Quantum Crypto needs side-channel resistant implementation, too

END



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Digital Identity**